Let F_{p^2} be a field $F_p[i]/(i^2+1)$. We define a set C_2 with

(251)
$$C_2 \equiv \{(X,Y) \in F_{n^2} \times F_{n^2} \mid Y^2 = X^3 + 3(i+9)^{-1}\} \cup \{(0,0)\}$$

We define a binary operation + and scalar multiplication \cdot with the same equations (248), (249) and (250). (C_2 , +) is also known to be a group. We define P_2 in C_2 with

(252) $P_2 \equiv (11559732032986387107991004021392285783925812861821192530917403151452391805634 \times i$ +10857046999023057135944570762232829481370756359578518086990519993285655852781, +8495653923123431417604973247489272438418190587263600148770280649306958101930)

We define G_2 to be the subgroup of $(C_2, +)$ generated by P_2 . G_2 is known to be the only cyclic group of order q on C_2 . For a point P in G_2 , we define $\log_{P_2}(P)$ be the smallest natural number n satisfying $n \cdot P_2 = P$. With this definition, $\log_{P_2}(P)$ is at most q-1.

Let G_T be the multiplicative abelian group underlying $F_{q^{12}}$. It is known that a non-degenerate bilinear map $e: G_1 \times G_2 \to G_T$ exists. This bilinear map is a type three pairing. There are several such bilinear maps, it does not matter which is chosen to be e. Let $P_T = e(P_1, P_2)$, a be a set of k points in G_1 , and b be a set of k points in G_2 . It follows from the definition of a pairing that the following are equivalent

(253)
$$\log_{P_1}(a_1) \times \log_{P_2}(b_1) + \dots + \log_{P_1}(a_k) \times \log_{P_2}(b_k) \equiv 1 \mod q$$

$$(254) \qquad \prod_{i=0}^{k} e\left(a_{i}, b_{i}\right) = P_{T}$$

Thus the pairing operation provides a method to verify (253).

A 32 byte number $\mathbf{x} \in \mathbf{P}_{256}$ might and might not represent an element of $F_{\rm p}$.

(255)
$$\delta_{p}(\mathbf{x}) \equiv \begin{cases} \mathbf{x} & \text{if } \mathbf{x}$$

A 64 byte data $\mathbf{x} \in \mathbf{B}_{512}$ might and might not represent an element of G_1 .

(256)
$$\delta_1(\mathbf{x}) \equiv \begin{cases} g_1 & \text{if } g_1 \in G_1 \\ \varnothing & \text{otherwise} \end{cases}$$

(256)
$$\delta_{1}(\mathbf{x}) \equiv \begin{cases} g_{1} & \text{if } g_{1} \in G_{1} \\ \varnothing & \text{otherwise} \end{cases}$$

$$(257) \qquad g_{1} \equiv \begin{cases} (x,y) & \text{if } x \neq \varnothing \land y \neq \varnothing \\ \varnothing & \text{otherwise} \end{cases}$$

$$(258) x \equiv \delta_{\mathcal{D}}(\mathbf{x}[0..31])$$

$$(259) y \equiv \delta_{\mathbf{p}}(\mathbf{x}[32..63])$$

A 128 byte data $\mathbf{x} \in \mathbf{B}_{1024}$ might and might not represent an element of G_2 .

(260)
$$\delta_2(\mathbf{x}) \equiv \begin{cases} g_2 & \text{if } g_2 \in G_2 \\ \emptyset & \text{otherwise} \end{cases}$$

(260)
$$\delta_{2}(\mathbf{x}) \equiv \begin{cases} g_{2} & \text{if } g_{2} \in G_{2} \\ \varnothing & \text{otherwise} \end{cases}$$

$$(261) \qquad g_{2} \equiv \begin{cases} ((x_{0}i + y_{0}), (x_{1}i + y_{1})) & \text{if } x_{0} \neq \varnothing \land y_{0} \neq \varnothing \land x_{1} \neq \varnothing \land y_{1} \neq \varnothing \\ \varnothing & \text{otherwise} \end{cases}$$

$$(262) \qquad x_{0} = \delta_{2}(\mathbf{x}[0.31])$$

$$(262) x_0 \equiv \delta_{\mathbf{p}}(\mathbf{x}[0..31])$$

$$(263) y_0 \equiv \delta_{\mathbf{p}}(\mathbf{x}[32..63])$$

$$(264) x_1 \equiv \delta_{\mathbf{p}}(\mathbf{x}[64..95])$$

$$(265) y_1 \equiv \delta_{\mathbf{p}}(\mathbf{x}[96..127])$$

We define Ξ_{SNARKV} as a precompiled contract which checks if (253) holds, for intended use in zkSNARK verification.